MATH 401 Applications of linear algebra Problem set 3 Problems on Least Squares and on Discrete Fourier Transform

1. The first three Legendre polynomials on [-1, 1] are $u_0(x) = 1$, $u_1(x) = x$ and $u_2(x) = x^2 - 1/3$.

a) Find the polynomial $q_2(x)$ of degree ≤ 2 which is the best approximation to $f(x) = e^x$ in the least squares sense on the interval [-1, 1].

b) Plot e^x and q(x) together on [-1, 1].

2. In this exercise we shall find the coefficients of the line that makes the best fit in the least squares sense to some randomly generated data. First, we do it the long way, solving the normal equations. Then we do it using the specialized MATLAB commands.

The data will be a random perturbation of points on the graph of f(x) = 1/x. We use the MATLAB command rand(m,n) which generates an $m \times n$ matrix of random numbers in the interval [0, 1]. Here is a set of instructions to generate the data points. The first command generates the x values of the data points in a column vector. The second command produces the random y values.

>> x = linspace(1, 10, 21)'; >> y = x.^(-1) + .25*rand(21,1);

We construct the matrix A with the commands

```
>> col = ones(21,1);
>> A = [col, x];
```

Now solve the normal equations $A^T A c = A^T y$ and record the coefficients $c = (c_0, c_1)$.

Next we find the same coefficients using the MATLAB commands polyfit and polyval.

```
% calculate the cofficients for the line least squares fit.
>> p1 = polyfit(x,y,1)
```

The entries in p1 should be the same as the coefficients c, but in opposite order. Finally we plot the data and the line.

```
% These are the plotting points.
   >> xval = linspace( 1, 10, 201);
% calculate the values of the line at the plotting points.
   >> yval1 = polyval(p1, xval);
   >> plot(x,y, '*')
   >> hold on
   >> plot(xval, yval1)
```

In the same figure, we shall plot the parabola that fits the data best in the least squares sense.

```
% calculate the coefficients for a parabola least squares fit.
        >> p2 = polyfit(x,y,2);
        >> yval2 = polyval(p2,xval);
        >> plot(xval, yval2)
```

Hand in the plot with data points, the line, and the parabola. Which of the two, the line or the parabola, gives the best fit on the interval [1, 10]? Which of the two makes the better prediction of the value at x = 11?

3. Let A be the matrix

	1	0	2]
	0	0	1	
A =	2	1	1	.
	1	0	1	
	-1	3	0	
	-		-	-

Let b = (1, 1, 1, 1, 1).

a) Enter the matrix A in MATLAB and the vector b as a column vector. Use the operation x0 = A b. Does $Ax_0 = b$? Calculate $||Ax_0 - b||$ with the command norm(A*x0 - b).

b) Now write a loop that generates random column vectors $x_j \in R^3$ and computes $||Ax_j - b||$ for j = 1, ..., 10. Compare these results with $||Ax_0 - b||$. What kind of solution does the MATLAB command A\b produce in this situation?

4. Problem on DFT Let

$$f(t) = 2\exp(-2it) - 1 + \exp(3it).$$

a) Let N = 4. Write out the equations for the coefficients d_k , k = 0, 1, 2, 3. Solve for d_k by inverting the Fourier matrix F_4 .

b) Write out the real and imaginary parts of the DFT approximation

 $g(t) = d_0 + d_3 e^{-it} + d_1 e^{it} + d_2 e^{2it}.$

Use MATLAB to plot the real parts of f and g together on $[0, 2\pi]$ in one graph, and the imaginary parts of f and g together in another. Circle the points where g interpolates f.

c) Now let N = 6. Find the primitive complex root of unity W_6 . Use MATLAB to calculate the Fourier matrix F_6 .

d) Make an inline function for f. Solve the system $F_6d = f$ using the following instructions.

```
sample = linspace(0, 2*pi, 7);
% We do not use the last sample point which is 2*pi
% transpose makes it into a column vector
    tt = transpose(sample(1:6));
% ff is also a column vector
    ff = f(tt);
% Enter here the Fourier matrix F = F_6.
    dd = F\ff;
    d(0) = dd(1);
    d = dd(2:N);
% sum up the 6 terms in g using the coefficients d(k).
```

Compare g(t) and f(t). They should agree.

5. Let $f(t) = \exp(\sin(2t)) + \cos(10t)$. Go to my webpage at

www.math.umd.edu/~jec and go to Math 401, and then to demos where you will find the Mfile dft.m.

a) Use this program first with N = 6. Print out the graphs. Circle the points where g interpolates f.

b) Keep increasing N until you get a good fit for both real and imaginary parts. How large does N have to be? How does the number of sampling points relate to the number of oscillations of f in the interval $[0, 2\pi]$?