# Optimizations using Deep Learning

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# Acknowledgments



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1 Problem Formulation







# **Optimization Problems**

Consider a general optimization problem:

 $\begin{array}{ll} \text{minimize} & J(x; y) \\ \text{subject to :} \\ & x \in D \\ g(x; y) \leq 0 \\ h(x; y) = 0 \end{array}$ 

where  $y \in E \subset \mathbb{R}^d$  denotes a set of parameters (or input) into the optimization problem, D denotes the allowable domain for the unknown variable  $x, g, h : D \times E \to \mathbb{R}$  (or  $\overline{R}$ ) define the constraints (D can be define implicit by an indicator function constraint), and J(x; y) is the objective function.

Purpose of this talk: How can deep learning solve optimization problems?

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#### Optimization Problems General Approaches

We plan to discuss three approaches to an optimization problem:

- **O** Deep Neural Network (DNN) as a Universal Approximator (UA)
- Q Neural Network as an auxiliary function of an iterative algorithm
- **③** Deep Neural Network as a representation tool

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# The Specific Optimization Problem

Consider a  $N \times R$  cost matrix  $C = (C_{i,j})_{1 \le i \le N, 1 \le j \le R}$  of non-negative entries associated to edge connections between two sets of nodes,  $\{x_1, \dots, x_N\}$  and  $\{y_1, \dots, y_R\}$  with  $N \ge R$ . The problem is to find the minimum cost matching/assignment, namely:





# First Approach: DNN as a Universal Approximator



The optimal solution of this (or any optimization problem) is a nonlinear map  $\pi = F(C)$ .

Idea: Generate optimal pairs  $\{(C, \pi)\}$  and then train a Neural Network to reproduce these values.

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Issues to be discussed:

- 1 How to generate optimal pairs?
- 2 Network architecture: how many layers? how many nodes in each layer?
- How to enforce feasibility?
- Primal problem what about the dual problem?

# Second Approach: Emulate an Iterative Descent Algorithm

For the optimization problem  $min_x J(x)$  use an iterative algorithm:

$$x^{(t+1)} = x^{(t)} - \alpha_t p^{(t)}$$

where  $x^{(t)}$  is the current estimate,  $\alpha_t$  is the step size at step t, and  $p^{(t)}$  is the marching direction. Possible choices:

- Gradient Descent:  $p_g^{(t)} = \nabla J(x^{(t)})$
- Newton method:  $p_n^{(t)} = Hess^{(-1)}J(x^{(t)})\nabla J(x^{(t)})$
- Mixed methods:  $p^{(t)} = a_t p_g + b_t p_n + c_t p^{(t-1)}$

Idea: Implement a descent strategy, but adapt step size and learning rates using Neural Networks – Recurrent Neural Network.

See also: Google DeepMind group [Andrychowicz et.al. '16];

# Third Approach: Optimization in a Representation Space

Idea: Perform a two-step procedure: (1) perform a nonlinear representation of the input data; (2) perform optimization in the representation space.



The nonlinear representation map  $\Phi : C \mapsto \Gamma$  can be learned using a Variational Auto-Encoder method.

The Optimization map  $\Psi: \Gamma \mapsto \hat{\pi}$  can be implemented using a neural-network such as in the first approach.

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Why it makes sense? feasible solutions are graph representable – Use Graph Convolutive Networks (GCN – KipfWeiling) as a launching pad. See also: [Nowak et.al.'18]

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### First Approach: DNN as a UA Exact Solutions to Our Problem

$$\begin{array}{rl} \begin{array}{c} \text{minimize} & \sum_{i=1}^{N} \sum_{j=1}^{R} \pi_{i,j} C_{i,j} \\ \text{subject to:} & \\ \pi_{i,j} \in \{0,1\} \ , \ \forall i,j \\ \sum_{i=1}^{N} \pi_{i,j} = 1 \ , \ \forall 1 \leq j \leq R \\ \sum_{i=1}^{R} \pi_{i,j} \leq 1 \ , \ \forall 1 \leq i \leq N \end{array}$$

. .

$$\begin{array}{rl} \begin{array}{c} \text{minimize} & \sum_{i=1}^{N} \sum_{j=1}^{R} \pi_{i,j} C_{i,j} \\ \text{subject to:} & \\ 0 \leq \pi_{i,j} \leq 1 \ , \ \forall i,j \\ \sum_{i=1}^{N} \pi_{i,j} = 1 \ , \ \forall 1 \leq j \leq R \\ \sum_{j=1}^{R} \pi_{i,j} \leq 1 \ , \ \forall 1 \leq i \leq N \end{array}$$

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# First Approach: DNN as a UA Architectures

The overall system must output feasible solutions  $\hat{\pi}$ . Our architecture compose two components: (1) a deep neural network (DNN) that outputs a (generally) unfeasible estimate  $\bar{\pi}$ ; (2) an enforcer (*P*) of the feasibility conditions that outputs the estimate  $\hat{\pi}$ :



Issues to discuss:

- **1** DNN architecture: how many layers; how many neurons per layer?
- P, the feasibility enforcer

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# First Approach: DNN as a UA DNNs

#### We study three architectures:



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### First Approach: DNN as a UA Feasibility Enforcer P

An "optimal" feasibility condition enforcer would minimize some "distance" to the feasibility set. However this may be a very computationally expensive component. An intermediate solution is to alternate between different feasibility conditions (equalities and inequalities) until convergence.

Instead we opt for a simpler and "greedier" approach:

Repeat *R* times: 1. Find (i, j) the largest entry in  $\bar{\pi}$ 2. Set  $\hat{\pi}_{i,j} = 1$ ; set to 0 other entries in row *i* and column *j*; 3. Remove row *i* and column *j* from both  $\bar{\pi}$  and  $\hat{\pi}$ .



# First Approach: DNN as a UA Baseline solution: The Greedy Algorithm

The "greedy" enforcer can be modified into a "greedy" optimization algorithm:

• Initialize 
$$E = C$$
 and  $\hat{\pi} = 0_{N imes R}$ 

2 Repeat R times:

• Find 
$$(i,j) = \operatorname{argmin}_{(a,b)} E_{a,b};$$

• Set 
$$\hat{\pi}_{i,j} = 1$$
,  $\hat{\pi}_{i,l} = 0$   $\forall l \neq j$ ,  $\hat{\pi}_{l,j} = 0$   $\forall l \neq i$ ;

• Set 
$$E_{i,:} = \infty$$
,  $E_{:,j} = \infty$ 

#### Proposition

The greedy algorithm produces the optimal solution if there is a positive number  $\lambda > 0$  and two nonnegative vectors u, v such that  $C = \lambda 1 \cdot 1^T - u \cdot v^T$ .

# Exp.1 : N = 5, R = 4 with ReLU activation

#### First architecture:



- Number of internal layers: 9
- Number of hidden units per layer: 250
- Batch size: 200; ADAM optimizer
- Loss function: cross-entropy:

 $\sum_{i,j} \pi_{i,j} (-\log(\hat{\pi}_{i,j})) + (1 - \pi_{i,j}) (-\log(1 - \hat{\pi}_{i,j}))$ 

- Training data set: 1 million random instances U(0,1) i.i.d.
- Validation set: 20,000 random instances.

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# Exp.1 : N = 5, R = 4 with ReLU activation



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# Exp.1 : N = 5, R = 4 with ReLU activation



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# Exp.1 : N = 5, R = 4 with ReLU activation



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# Exp.2 : N = 10, R = 8 with sigmoid activation

### Second architecture:



- Number of internal layers: 10
- Number of hidden units per layer: 250
- No Batch; ADAM optimizer
- Loss function: cross-entropy:

 $\sum_{i,j} \pi_{i,j} (-\log(\hat{\pi}_{i,j})) + (1 - \pi_{i,j}) (-\log(1 - \hat{\pi}_{i,j}))$ 

- Training data set: 1 million random instances U(0,1) i.i.d.
- Validation set: 20,000 random instances.

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# Exp.2 : N = 10, R = 8 with sigmoid activation



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# Exp.2 : N = 10, R = 8 with sigmoid activation



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# Exp.3 : N = 5, R = 4 with sigmoid activation

#### Second architecture:



- Number of internal layers: 10
- Number of hidden units per layer: 250
- Batch size 200; ADAM optimizer
- Loss function: cross-entropy:

 $\sum_{i,j} \pi_{i,j} (-\log(\hat{\pi}_{i,j})) + (1 - \pi_{i,j}) (-\log(1 - \hat{\pi}_{i,j}))$ 

- Training data set: 500,000 random instances U(0,1) i.i.d.
- Validation set: 20,000 random instances.

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# Exp.3 : N = 5, R = 4 with sigmoid activation



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# Exp.4 : N = 10, R = 8 with sigmoid activation

#### Second architecture:



- Number of internal layers: 10
- Number of hidden units per layer: 300
- Batch size 200; ADAM optimizer
- Loss function: cross-entropy:

 $\sum_{i,j} \pi_{i,j} (-\log(\hat{\pi}_{i,j})) + (1 - \pi_{i,j}) (-\log(1 - \hat{\pi}_{i,j}))$ 

- Training data set: 500,000 random instances U(0,1) i.i.d.
- Validation set: 20,000 random instances.

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# Exp.4 : N = 10, R = 8 with sigmoid activation



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# Exp.4 : N = 10, R = 8 with sigmoid activation



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# Exp.4 : N = 10, R = 8 with sigmoid activation



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# Exp.4 : N = 10, R = 8 with sigmoid activation



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# Exp.4 : N = 10, R = 8 with sigmoid activation



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