

AI Pictures at a Mathematical Exhibition: How Applied Harmonic Analysis meets Machine Learning

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Table of Contents:

- 1 Overview
- 2 Day 1: Neural Networks
 - 1. Universal Approximation
 - 2. Ridgelets
- 3 Day 1: Lipschitz Analysis
 - 1. Motivating Examples
 - 2. Problem Formulation
 - 3. Deep Convolutional Neural Networks
 - 4. Lipschitz Analysis
 - 5. Numerical Results
 - 6. Local Analysis and Stochastic Approach
- 4 Day 2: Invariance vs. Equivariance. G-invariant Representations
- 5 Day 3: Applications



Network Architectures

Convolutional Neural Networks (CNN)

A Convolutional Neural Network is a Deep Neural Network with two additional features:

- 1 Linear operators A_k are convolutive operators, and implemented as convolutions
- 2 Activation functions are followed by downsampling and (optional) *pooling layers*: either max-pooling or sum-pooling.



Figure: One layer of a Convolutional Neural Network (picture courtesy of robbygarba@pixabay)

1. Universal Approximation

Universal Approximation Properties of Neural Networks

Conventional wisdom says that neural networks can approximate arbitrary well any “reasonable” function $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$.

Earliest results showed that even one hidden layer networks approximate target functions equally well. One hidden layer networks are called *perceptrons*. The input-output characterization of a perceptron $\Phi : \mathbb{R}^n \rightarrow \mathbb{R}$, is given by:

$$\Phi(x) = a^T \sigma(Wx + b) + b_0 \quad , \quad x \mapsto \Phi(x) = \sum_{k=1}^p a_k \sigma\left(\sum_{j=1}^n W_{k,j} x_j + b_k\right) + b_0.$$

1. Universal Approximation

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Theorem (Cybenko 1989)

Assume $\sigma : \mathbb{R} \rightarrow \mathbb{R}$ is a bounded continuous function that satisfies $\lim_{t \rightarrow \infty} \sigma(t) = 1$ and $\lim_{t \rightarrow -\infty} \sigma(t) = 0$. Then the span of the set of functions $\{\sigma(w^T x + b) \mid w \in \mathbb{R}^n, b \in \mathbb{R}\}$ is dense in $C([0, 1]^n)$.

1. Universal Approximation

Proof of Cybenko's Universal Approximation Theorem

Proof

The proof is by contradiction. Denote by $K = [0, 1]^n$ the compact unit cube. Assume $V = span\{\sigma(w^T x + b) \mid w \in \mathbb{R}^n, b \in \mathbb{R}\}$ is not dense in $C(K)$. Then its closure is a proper subspace of $C(K)$, and by Riesz representation theorem, there exists a signed, finite Borel measure μ over $[0, 1]^n$ so that

$$\int_K \sigma(w^T x + b) d\mu(x) = 0 \quad , \quad \forall w \in \mathbb{R}^n \forall b \in \mathbb{R}.$$

We shall prove that $\sigma \in L^\infty(\mathbb{R})$ satisfying $\sigma(t) \xrightarrow{t \rightarrow \infty} 1$ and $\sigma(t) \xrightarrow{t \rightarrow -\infty} 0$ implies $\mu = 0$. For $\lambda, b, \theta \in \mathbb{R}$ and $w \in \mathbb{R}^n$, let

$$\phi_\lambda(x) = \sigma(\lambda(w^T x + b) + \theta) = \sigma((\lambda w)^T x + (\lambda b + \theta))$$

1. Universal Approximation

Proof of Cybenko's Universal Approximation Theorem (cont'ed)

Construct the linear functional $h \in L^\infty(\mathbb{R}) \mapsto F(h) = \int_K h(w^T x) d\mu(x)$. It follows that, for any interval $I \subset \mathbb{R}$ (either open, closed, bounded or not), $F(1_I) = 0$, where 1_I is the indicator function of I . Linear combinations of indicator functions are weak dense in $L^\infty(\mathbb{R})$. Hence $F(h) = 0$ over $L^\infty(\mathbb{R})$. In particular, for $h(t) = \cos(2\pi t)$ and $h(t) = \sin(2\pi t)$, and choosing $w = m \in \mathbb{Z}^n$, it follows

$$0 = \int_K \cos(2\pi m^T x) + i \sin(2\pi m^T x) d\mu(x) = \int_K e^{2\pi i \langle m, x \rangle} d\mu(x) = \hat{\mu}(m).$$

Thus all Fourier coefficients of μ are 0, from where we conclude $\mu = 0$. Contradiction!

Hence $V = \text{span}\{\sigma(w^T x + b) \mid w \in \mathbb{R}^n, b \in \mathbb{R}\}$ is dense in $C(K)$.

Q.E.D.

2. Ridgelets

Harmonic Analysis Perspective - The Ridgelet Transform

Candes' Results

Denote $\sigma_{a,u,b}(x) = \frac{1}{\sqrt{a}} \sigma\left(\frac{u^T x - b}{a}\right)$ and let $d\mu(a, u, b) = \frac{da}{a^{n+1}} du db$ denote a normalized measure on $M = \mathbb{R}^+ \times S^{n-1} \times \mathbb{R}$.

Theorem (E. Candes, 1999)

Assume $\sigma : \mathbb{R} \rightarrow \mathbb{R}$ satisfies the admissibility condition $\int_{-\infty}^{\infty} |\hat{\sigma}(\omega)|^2 / |\omega|^n d\omega < \infty$. Then

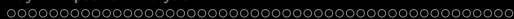
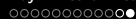
- 1 For any $f \in L^1(\mathbb{R}^n)$ so that $\hat{f} \in L^1(\mathbb{R}^n)$,

$$f = c_{\sigma} \int_M \langle f, \sigma_{a,u,b} \rangle \sigma_{a,u,b} d\mu(a, u, b), \quad \|f\|_2^2 = c_{\sigma} \int_M |\langle f, \sigma_{a,u,b} \rangle|^2 d\mu(a, u, b)$$

with absolute convergence of the integrals. The constant c_{σ} is proportional to the admissibility constant.

- 2 The map $R : L^2(\mathbb{R}^n) \rightarrow L^2(M; d\mu), f \mapsto R(f) = \langle f, \sigma_{a,u,b} \rangle$ is a multiple of an isometry.





2. Ridgelets

Frames of Ridgelets

Theorem

- ③ *Assume further that: (i) $\hat{\sigma}$ has a 0 of order at least $n/2$ at origin; (ii) $\hat{\sigma}$ decays like $1/|\omega|^{2+\varepsilon}$ at $\pm\infty$; and (iii) For some $a_0 > 0$,*

$$\inf_{1 \leq |\omega| \leq a_0} \sum_{j \geq 0} |\hat{\sigma}(a_0^{-j}\omega)|^2 |a_0^{-j}\omega|^{-(n-1)} > 0. \text{ Let}$$

$j_0 = j_0(a_0, n) = \lfloor \log_{a_0} \left(\frac{\pi}{2 \lceil \pi n / \log(n) \rceil} \right) \rfloor - 1$ be a certain integer

(defining the coarsest scale). Then there exists a $b_0^* > 0$ so that for every $b_0 < b_0^*$ the set of functions $\sigma_{j,u,k}(x) = a_0^{j/2} \sigma(a_0^j \langle u, x \rangle - kb_0)$ indexed by $\Gamma = \cup_{j \geq j_0} (\{j\} \times E_j \times \mathbb{Z})$ where E_j is an ε_j -net of the unit sphere S^{n-1} with $\varepsilon_j = \frac{1}{2} a_0^{-j_0}$ defines a frame for $L^2([-1, 1]^n)$.

Specifically, this means that there are $0 < A \leq B < \infty$ so that for every $f \in L^2([-1, 1]^n)$,

$$A \|f\|_2^2 \leq \sum_{(j,u,k) \in \Gamma} |\langle f, \sigma_{j,u,k} \rangle|^2 \leq B \|f\|_2^2.$$



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More details included in:

- D. Zou, R. Balan, M. Singh, *On Lipschitz Bounds of General Convolutional Neural Networks*, IEEE Trans.on Info.Theory, vol. 66(3), 1738–1759 (2020) doi: 10.1109/TIT.2019.2961812.
- R. Balan, M. Singh, D. Zou, "Lipschitz Properties for Deep Convolutional Networks", arXiv:1701.05217 [cs.LG], Contemporary Mathematics 706, 129-151 (2018)

[http://dx.doi.org/10.1090/conm/706/14205.](http://dx.doi.org/10.1090/conm/706/14205)

1. Motivating Examples

Machine Learning

According to Wikipedia (attributed to Arthur Samuel 1959), "Machine Learning [...] gives computers the ability to learn without being explicitly programmed."

While it has been first coined in 1959, today's machine learning, as a field, evolved from and overlaps with a number of other fields: computational statistics, mathematical optimizations, theory of linear and nonlinear systems.

1. Motivating Examples

Example 1: The AlexNet

The ImageNet Dataset

Dataset: ImageNet dataset. Currently: 14.2 mil.images; 21841 categories; image-net.org

Task: Classify an input image, i.e. place it into one category.

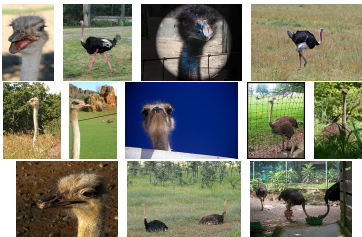


Figure: The "ostrich" category "Struthio Camelus" 1393 pictures. From image-net.org

1. Motivating Examples

Example 1: The AlexNet

The Supervised Machine Learning

The AlexNet is 8 layer network, 5 convolutive layers plus 3 dense layers. Introduced by (Alex) Krizhevsky, Sutskever and Hinton in 2012 [KSH12]. Trained on a subset of the ImageNet: Part of the ImageNet Large Scale Visual Recognition Challenge 2010-2012: 1000 object classes and 1,431,167 images.

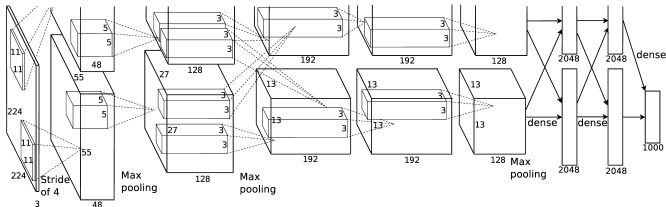
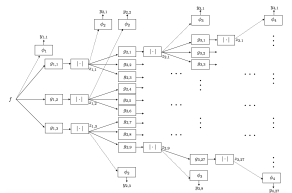


Figure: From Krizhevsky et al 2012: AlexNet: 5 convolutive layers + 3 dense layers. Input size: 224x224x3 pixels. Output size: 1000.

1. Motivating Examples

Example 4: Scattering Network

Lipschitz Analysis



Remarks:

- Outputs from each layer
- Tree-like topology

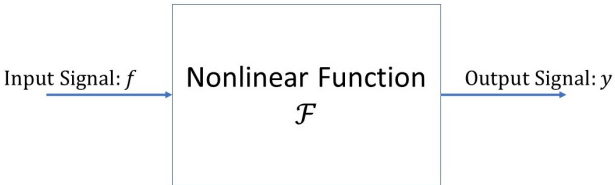
2. Problem Formulation

Problem Formulation

Nonlinear Maps

Consider a nonlinear function between two metric spaces,

$$\mathcal{F} : (X, d_X) \rightarrow (Y, d_Y).$$

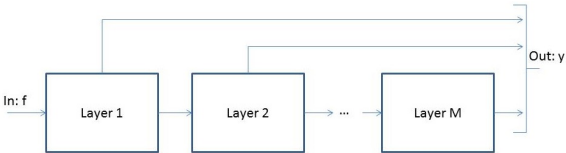


2. Problem Formulation

Problem Formulation

Problem 1

Given a deep network:



Estimate the Lipschitz constant, or bound:

$$Lip = \sup_{f \neq \tilde{f} \in L^2} \frac{\|y - \tilde{y}\|_2}{\|f - \tilde{f}\|_2}, \quad Bound = \sup_{f \neq \tilde{f} \in L^2} \frac{\|y - \tilde{y}\|_2^2}{\|f - \tilde{f}\|_2^2}.$$

Methods (Approaches):

- 1 Standard Method: Backpropagation, or chain-rule
- 2 **New Method**: Storage function based approach (dissipative systems)
- 3 Numerical Method: Simulations

3. Deep Convolutional Neural Networks

ConvNet: Sublayers

Downsampling Sublayer



$$f^{(2)}(x) = f^{(1)}(Dx)$$

For $f^{(1)} \in L^2(\mathbb{R}^d)$ and $D = D_0 \cdot I$, $f^{(2)} \in L^2(\mathbb{R}^d)$ and

$$\|f^{(2)}\|_2^2 = \int_{\mathbb{R}^d} |f^{(2)}(x)|^2 dx = \frac{1}{|\det(D)|} \int_{\mathbb{R}^d} |f^{(1)}(x)|^2 dx = \frac{1}{D_0^d} \|f^{(1)}\|_2^2$$

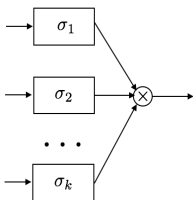
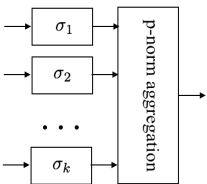
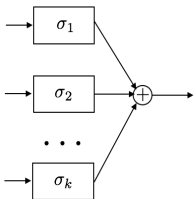
3. Deep Convolutional Neural Networks

ConvNet: Sublayers

Detection and Pooling Sublayer

We consider three types of detection/pooling/merge sublayers:

- Type I, τ_1 : Componentwise Addition: $z = \sum_{j=1}^k \sigma_j(y_j)$
- Type II, τ_2 : p -norm aggregation: $z = \left(\sum_{j=1}^k |\sigma_j(y_j)|^p\right)^{1/p}$
- Type III, τ_3 : Componentwise Multiplication: $z = \prod_{j=1}^k \sigma_j(y_j)$



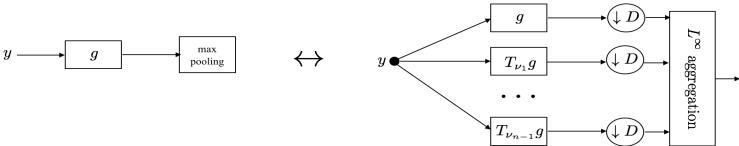
Assumptions: (1) σ_j are scalar Lipschitz functions with $Lip(\sigma_j) \leq 1$; (2) If σ_j is connected to a multiplication block then $\|\sigma_j\|_\infty \leq 1$.

3. Deep Convolutional Neural Networks

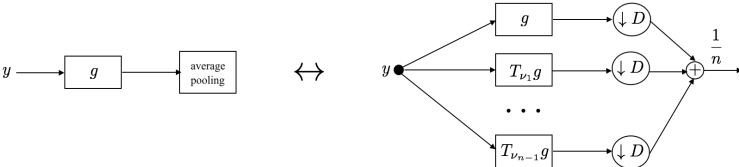
ConvNet: Sublayers

MaxPooling and AveragePooling

MaxPooling can be implemented as follows:



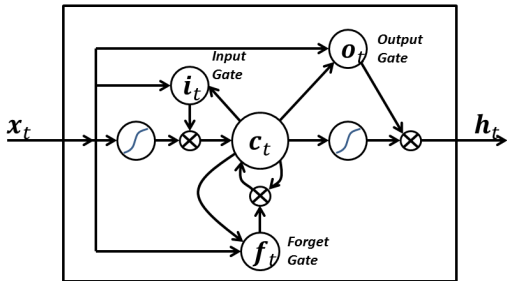
AveragePooling can be implemented as follows:



3. Deep Convolutional Neural Networks

ConvNet: Sublayers

Long Short-Term Memory



Long Short-Term Memory (LSTM) networks
 [Hochreiter, Schmidhuber.'97],[Greff et.al.'15].

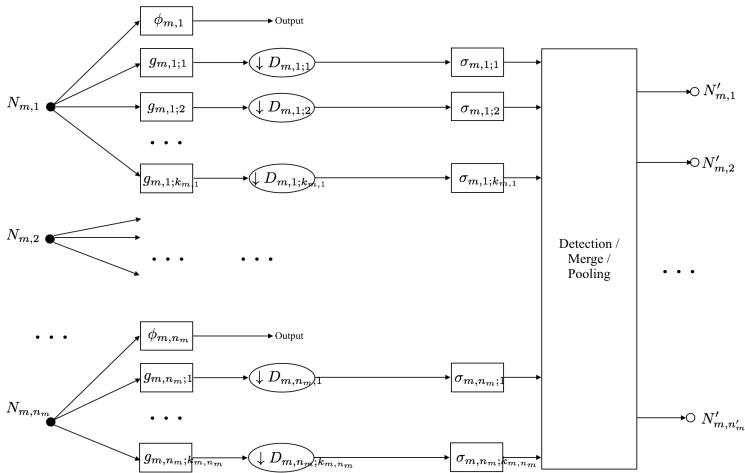
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3. Deep Convolutional Neural Networks

ConvNet: Layer m

Components of the m^{th} layer



3. Deep Convolutional Neural Networks

ConvNet: Layer m Topology coding of the m^{th} layer

n_m denotes the number of input nodes in the m -th layer:

$$\mathcal{I}_m = \{N_{m,1}, N_{m,2}, \dots, N_{m,n_m}\}.$$

Filters:

- ① pooling filter: $\phi_{m,n}$ for node n , in layer m ;
- ② convolution filter: $g_{m,n,k}$ for input node n to output node k , in layer m ;

For node n : $G_{m,n} = \{g_{m,n;1}, \dots, g_{m,n;k_{m,n}}\}.$

The set of all convolution filters in layer m : $G_m = \cup_{n=1}^{n_m} G_{m,n}.$

3. Deep Convolutional Neural Networks

ConvNet: Layer m

Topology coding of the m^{th} layer

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Filters:

- 1 pooling filter: $\phi_{m,n}$ for node n , in layer m ;
- 2 convolution filter: $g_{m,n,k}$ for input node n to output node k , in layer m ;

For node n : $G_{m,n} = \{g_{m,n;1}, \dots, g_{m,n;k_{m,n}}\}.$

The set of all convolution filters in layer m : $G_m = \cup_{n=1}^{n_m} G_{m,n}.$

$\mathcal{O}_m = \{N'_{m,1}, N'_{m,2}, \dots, N'_{m,n'_m}\}$ the set of output nodes of the m -th layer.

Note that $n'_m = n_{m+1}$ and there is a one-one correspondence between \mathcal{O}_m and $\mathcal{I}_{m+1}.$

The output nodes automatically partitions G_m into n'_m disjoint subsets

$$G_m = \cup_{n'=1}^{n'_m} G'_{m,n'},$$

where $G'_{m,n'}$ is the set of filters merged into $N'_{m,n'}.$

3. Deep Convolutional Neural Networks

ConvNet: Layer m Topology coding of the m^{th} layer

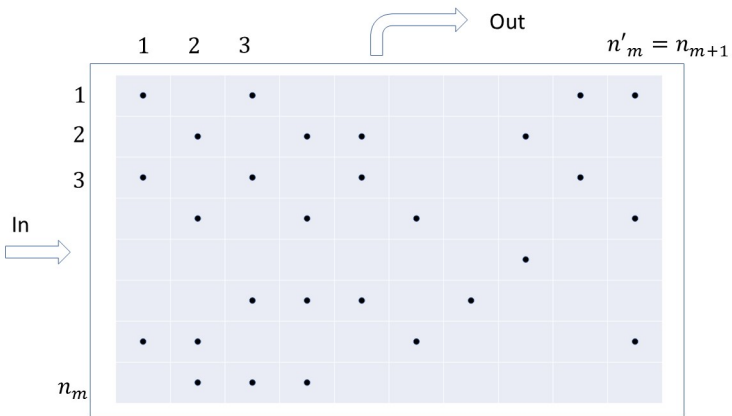
For each filter $g_{m,n;k}$, we define an associated *multiplier* $l_{m,n;k}$ in the following way: suppose $g_{m,n;k} \in G'_{m,k}$, let $K = |G'_{m,k}|$ denote the cardinality of $G'_{m,k}$. Then

$$l_{m,n;k} = \begin{cases} K & , \text{ if } g_{m,n;k} \in \mathcal{T}_1 \cup \mathcal{T}_3 \\ K^{\max\{0, 2/p-1\}} & , \text{ if } g_{m,n;k} \in \mathcal{T}_2 \end{cases} \quad (3.1)$$

3. Deep Convolutional Neural Networks

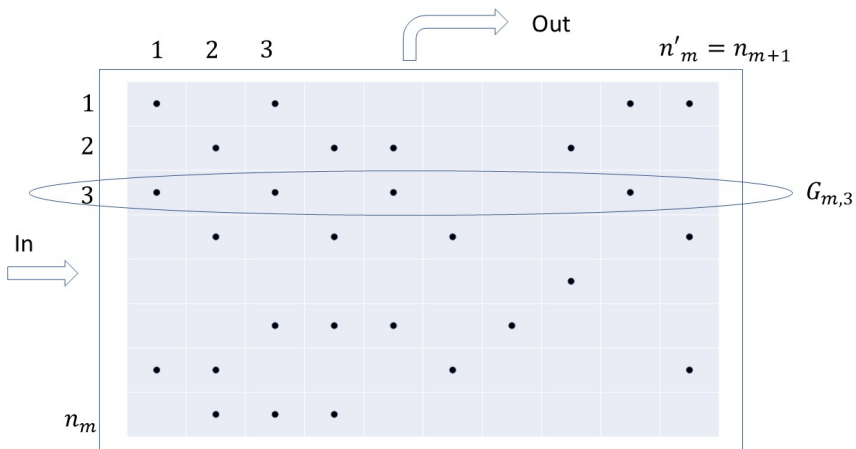
ConvNet: Layer m

Topology coding of the m^{th} layer





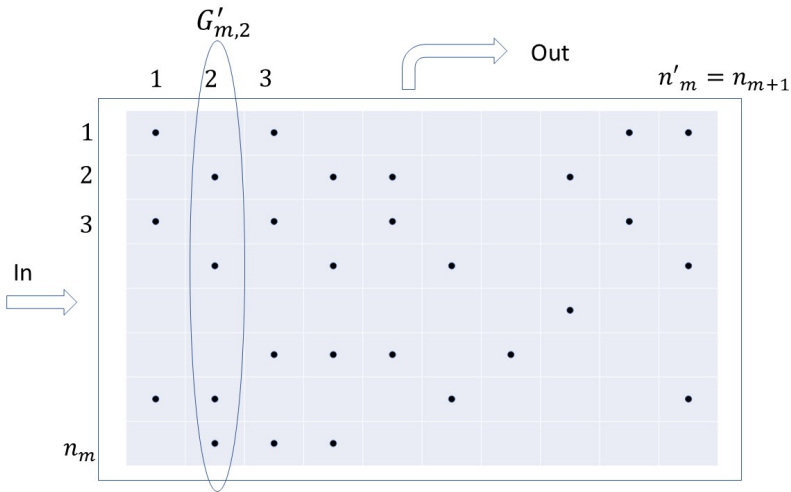
3. Deep Convolutional Neural Networks

ConvNet: Layer m Topology coding of the m^{th} layer

3. Deep Convolutional Neural Networks

ConvNet: Layer m

Topology coding of the m^{th} layer



Semi-discrete Bessel Systems

A countable set of functions $\{g_n, n \geq 1\} \subset L^2(S)$ (where S is a LCA group) is called a *semi-discrete Bessel system* in $L^2(S)$ if there is a constant (called a *Bessel bound*) $B \geq 0$ such that, for every $f \in L^2(S)$,

$$\sum_{n \geq 1} \|f * g_n\|_2^2 \leq B \|f\|_2^2, \quad f * g_n(x) = \int_S f(x-y)g_n(y)dy.$$

The Lipschitz constant of a linear operator equals its operator norm. For nonlinear maps, the Lipschitz bound (square of its Lipschitz constant) is a replacement for the Bessel bound (or, the upper frame bound).

Lemma

Assume $\{g_n, n \geq 1\}$ is a semi-discrete Bessel system in $L^2(\mathbb{R}^d)$. Then its optimal Bessel bound is given by

$$B = \sup_{\omega \in \mathbb{R}^n} \sum_{n \geq 1} |\widehat{g}_n(\omega)|^2 =: \left\| \sum_{n \geq 1} |\widehat{g}_n|^2 \right\|_{\infty}.$$

4. Lipschitz Analysis

Layer Analysis

Bessel Bounds

In each layer m and for each *input* node n we define three types of Bessel bounds (one for each type of the detection/pooling/merge sublayer):

- 1st type Bessel bound:

$$B_{m,n}^{(1)} = \left\| \left| \hat{\phi}_{m,n} \right|^2 + \sum_{g_{m,n;k} \in G_{m,n}} l_{m,n;k} D_{m,n;k}^{-d} \left| \hat{g}_{m,n;k} \right|^2 \right\|_{\infty} \quad (3.2)$$

- 2nd type Bessel bound:

$$B_{m,n}^{(2)} = \left\| \sum_{g_{m,n;k} \in G_{m,n}} l_{m,n;k} D_{m,n;k}^{-d} \left| \hat{g}_{m,n;k} \right|^2 \right\|_{\infty} \quad (3.3)$$

- 3rd type (or generating) bound:

$$B_{m,n}^{(3)} = \left\| \hat{\phi}_{m,n} \right\|_{\infty}^2 \quad (3.4)$$

4. Lipschitz Analysis

Layer Analysis

Bessel Bounds

Next we define the layer m Bessel bounds:

$$1^{\text{st}} \text{ type Bessel bound } B_m^{(1)} = \max_{1 \leq n \leq n_m} B_{m,n}^{(1)} \tag{3.5}$$

$$2^{\text{nd}} \text{ type Bessel bound } B_m^{(2)} = \max_{1 \leq n \leq n_m} B_{m,n}^{(2)} \tag{3.6}$$

$$3^{\text{rd}} \text{ type (generating) Bessel bound } B_m^{(3)} = \max_{1 \leq n \leq n_m} B_{m,n}^{(3)}. \tag{3.7}$$

Remark. These bounds characterize Bessel bounds of the associated semi-discrete Bessel systems.

Lipschitz Analysis

First Result

Theorem (1. BSZ'17)

Consider a Convolutional Neural Network \mathcal{F} with M layers as described before, with non-expansive Lipschitz activation functions, $\text{Lip}(\varphi_{m,n,n'}) \leq 1$. Additionally, those $\varphi_{m,n,n'}$ that aggregate into a multiplicative block satisfy $\|\varphi_{m,n,n'}\|_\infty \leq 1$. Let the m -th layer 1st type Bessel bound be

$$B_m^{(1)} = \max_{1 \leq n \leq n_m} \left\| \left| \hat{\phi}_{m,n} \right|^2 + \sum_{k=1}^{k_{m,n}} l_{m,n;k} D_{m,n;k}^{-d} |\hat{g}_{m,n;k}|^2 \right\|_\infty.$$

Then the Lipschitz bound of the entire CNN is upper bounded by $\prod_{m=1}^M \max(1, B_m^{(1)})$. Specifically, for any $f, \tilde{f} \in L^2(\mathbb{R}^d)$:

$$\|\mathcal{F}(f) - \mathcal{F}(\tilde{f})\|_2^2 \leq \left(\prod_{m=1}^M \max(1, B_m^{(1)}) \right) \|f - \tilde{f}\|_2^2,$$

4. Lipschitz Analysis

Lipschitz Analysis

Second Result

Theorem (2. BSZ'20)

Consider a Convolutional Neural Network with M layers as described before, where all scalar nonlinearities satisfy the same conditions as in the previous result. For layer m , let $B_m^{(1)}$, $B_m^{(2)}$, and $B_m^{(3)}$ denote the three Bessel bounds defined earlier. Denote by L the optimal solution of the following linear program:

$$\begin{aligned} \Gamma = \max_{y_1, \dots, y_M, z_1, \dots, z_M \geq 0} & \sum_{m=1}^M z_m \\ \text{s.t. } & y_0 = 1 \\ & y_m + z_m \leq B_m^{(1)} y_{m-1}, \quad 1 \leq m \leq M \\ & y_m \leq B_m^{(2)} y_{m-1}, \quad 1 \leq m \leq M \\ & z_m \leq B_m^{(3)} y_{m-1}, \quad 1 \leq m \leq M \end{aligned} \tag{3.8}$$

Lipschitz Analysis

Second Result - cont'd

Theorem (2. BSZ'20)

Then the Lipschitz bound satisfies $Lip(\mathcal{F})^2 \leq \Gamma$. Specifically, for any $f, \tilde{f} \in L^2(\mathbb{R}^d)$:

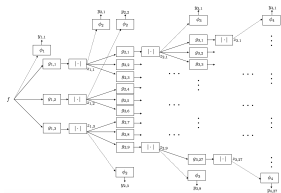
$$\|\mathcal{F}(f) - \mathcal{F}(\tilde{f})\|_2^2 \leq \Gamma \|f - \tilde{f}\|_2^2,$$

5. Numerical Results

Example 1: Scattering Network

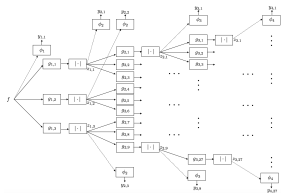
The Lipschitz constant:

- Backpropagation/Chain rule:
Lipschitz bound 40 (hence
 $Lip \leq 6.3$).



5. Numerical Results

Example 1: Scattering Network



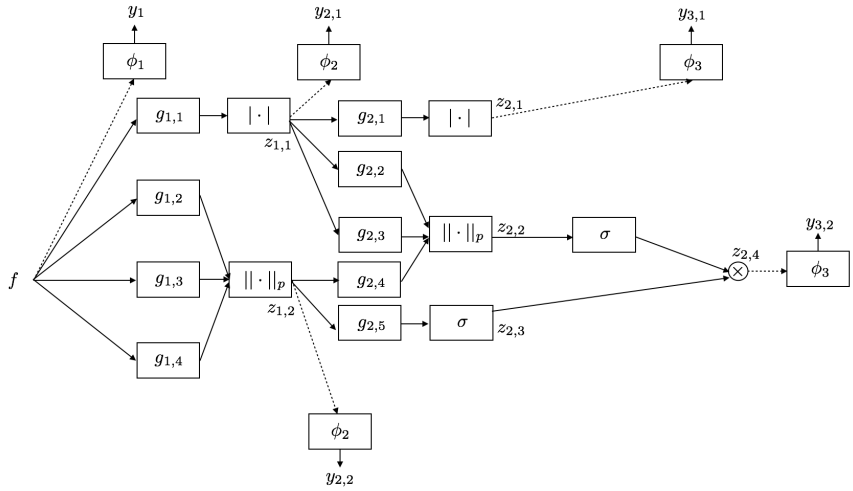
The Lipschitz constant:

- Backpropagation/Chain rule: Lipschitz bound 40 (hence $Lip \leq 6.3$).
- Using our main theorem, $Lip \leq 1$, but Mallat's result: $Lip = 1$.

Filters have been chosen as in a dyadic wavelet decomposition. Thus $B_m^{(1)} = B_m^{(2)} = B_m^{(3)} = 1$, $1 \leq m \leq 4$.

5. Numerical Results

Example 2: A General Convolutional Neural Network



5. Numerical Results

Example 2: A General Convolutional Neural Network

Set $p = 2$ and:

$$F(\omega) = \exp\left(\frac{4\omega^2 + 4\omega + 1}{4\omega^2 + 4\omega}\right)\chi_{(-1, -1/2)}(\omega) + \chi_{(-1/2, 1/2)}(\omega) + \exp\left(\frac{4\omega^2 - 4\omega + 1}{4\omega^2 - 4\omega}\right)\chi_{(1/2, 1)}(\omega).$$

$$\hat{\phi}_1(\omega) = F(\omega)$$

$$\hat{g}_{1,j}(\omega) = F(\omega + 2j - 1/2) + F(\omega - 2j + 1/2), \quad j = 1, 2, 3, 4$$

$$\hat{\phi}_2(\omega) = \exp\left(\frac{4\omega^2 + 12\omega + 9}{4\omega^2 + 12\omega + 8}\right)\chi_{(-2, -3/2)}(\omega) + \chi_{(-3/2, 3/2)}(\omega) + \exp\left(\frac{4\omega^2 - 12\omega + 9}{4\omega^2 - 12\omega + 8}\right)\chi_{(3/2, 2)}(\omega)$$

$$\hat{g}_{2,j}(\omega) = F(\omega + 2j) + F(\omega - 2j), \quad j = 1, 2, 3$$

$$\hat{g}_{2,4}(\omega) = F(\omega + 2) + F(\omega - 2)$$

$$\hat{g}_{2,5}(\omega) = F(\omega + 5) + F(\omega - 5)$$

$$\hat{\phi}_3(\omega) = \exp\left(\frac{4\omega^2 + 20\omega + 25}{4\omega^2 + 20\omega + 24}\right)\chi_{(-3, -5/2)}(\omega) + \chi_{(-5/2, 5/2)}(\omega) + \exp\left(\frac{4\omega^2 - 20\omega + 25}{4\omega^2 - 20\omega + 25}\right)\chi_{(5/2, 3)}(\omega).$$

5. Numerical Results

Example 3: Lipschitz constant based objective functions

Numerical Results

Dataset: MNIST database; input images: 28×28 pixels. Two classes: "3" and "8"

Classifier: 3 layer and 4 layer random CNN, followed by a trained SVM.

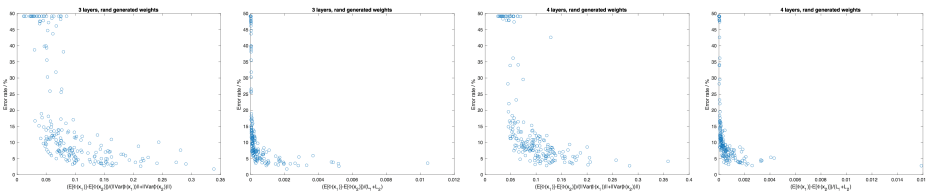


Figure: Results for uniformly distributed random weights

Conclusion: The error rate decreases as the Lipschitz bound separation increases. The discriminant spread is wider.

5. Numerical Results

Example 3: Lipschitz constant based objective functions

Numerical Results

Dataset: MNIST database; input images: 28×28 pixels. Two classes: "3" and "8"

Classifier: 3 layer and 4 layer random CNN, followed by a trained SVM.

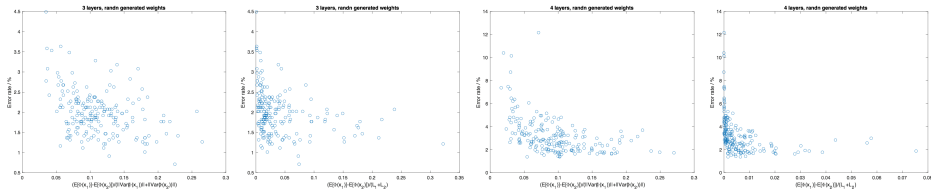


Figure: Results for normally distributed random weights

Local Analysis (2)

$$J_{\mathcal{F}}(x) = P_M(x)D_M(x)A_M P_{M-1}(x)D_{M-1}(x)A_{M-1} \cdots P_1(x)D_1(x)A_1,$$

where: A_i is the matrix associated to linear operators (filters), D_i is the diagonal matrix associated to derivative of activation functions (it is a binary matrix composed of 0's and 1's in the case of ReLU activation), and P_i is the matrix associated to the composition of downsampling and pooling sublayers. In the case of sum-pooling, P_i is independent of input x ; in the case of max-filter, it has a weak dependency on x . In both cases it is sparse, with binary entries.

Table of Contents

- 1 Overview
- 2 Day 1:Neural Networks
 - 1. Universal Approximation
 - 2. Ridgelets
- 3 Day 1: Lipschitz Analysis
 - 1. Motivating Examples
 - 2. Problem Formulation
 - 3. Deep Convolutional Neural Networks
 - 4. Lipschitz Analysis
 - 5. Numerical Results
 - 6. Local Analysis and Stochastic Approach
- 4 Day 2: Invariance vs. Equivariance. G-invariant Representations
- 5 Day 3: Applications



Graph Deep Learning